



LEADER



SOFT SKILLS

CURRICULUM
FOR EUROPEAN VET
STUDENTS

HANDOUTS

9.3. “25 objects” game

OBSERVER

As an observer you observe the action silently.

Do not intervene, except to call time after ten minutes of work.

Note: The team leader begins the assigned task after he/she has made his/her introductory remarks.

He/she is not to allow for a question period since the participants have instruction sheets.

Pay particular attention to factors or influences which encourage group creativity.



Co-funded by the
Erasmus+ Programme
of the European Union



Factors or influences which encourage group creativity.

- Factors or influences which inhibit creativity.
- The role of the leader: Is he/she encouraging, friendly, supportive, dominating, discouraging, argumentative, neutral, and passive?
- Climate: What is the group atmosphere and is it conducive to creativity?
- Participation: Is it widespread, or do one or two people take over? Does this help or hurt creativity? If there were any real breakthroughs, what were they and what produced them?